

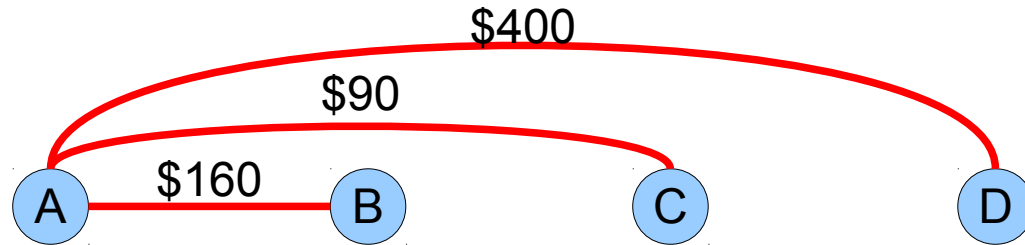
Examples of Shortest Path Problems

Dijkstra's algorithm
Bellman-Ford algorithm
Modeling

Trip Planning

4 cities: A, B, C, D; 3 airliners: Red, Blue, Green;
Cheapest way of going from A to D ?

Red



Blue



Green

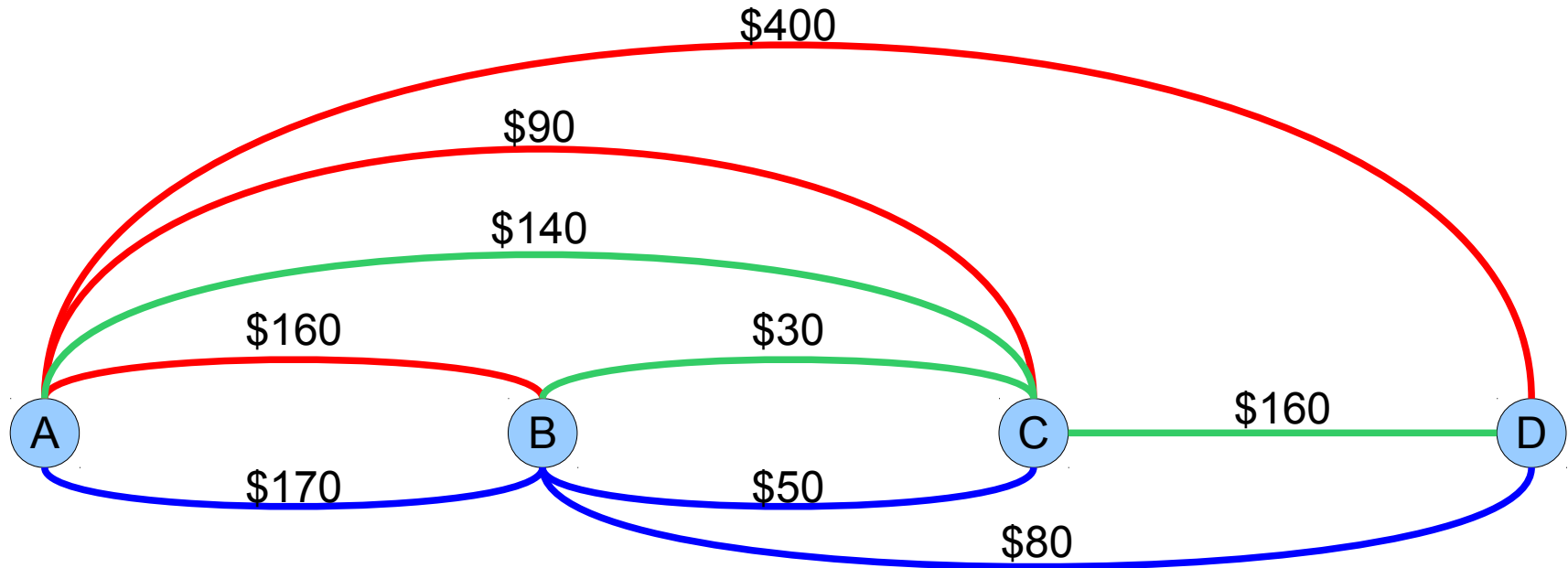


First Try

Vertices: 4 cities { A, B, C, D }

Edges: flights, undirected, weights – prices

Objective: shortest path from A to D (min total weight/cost)



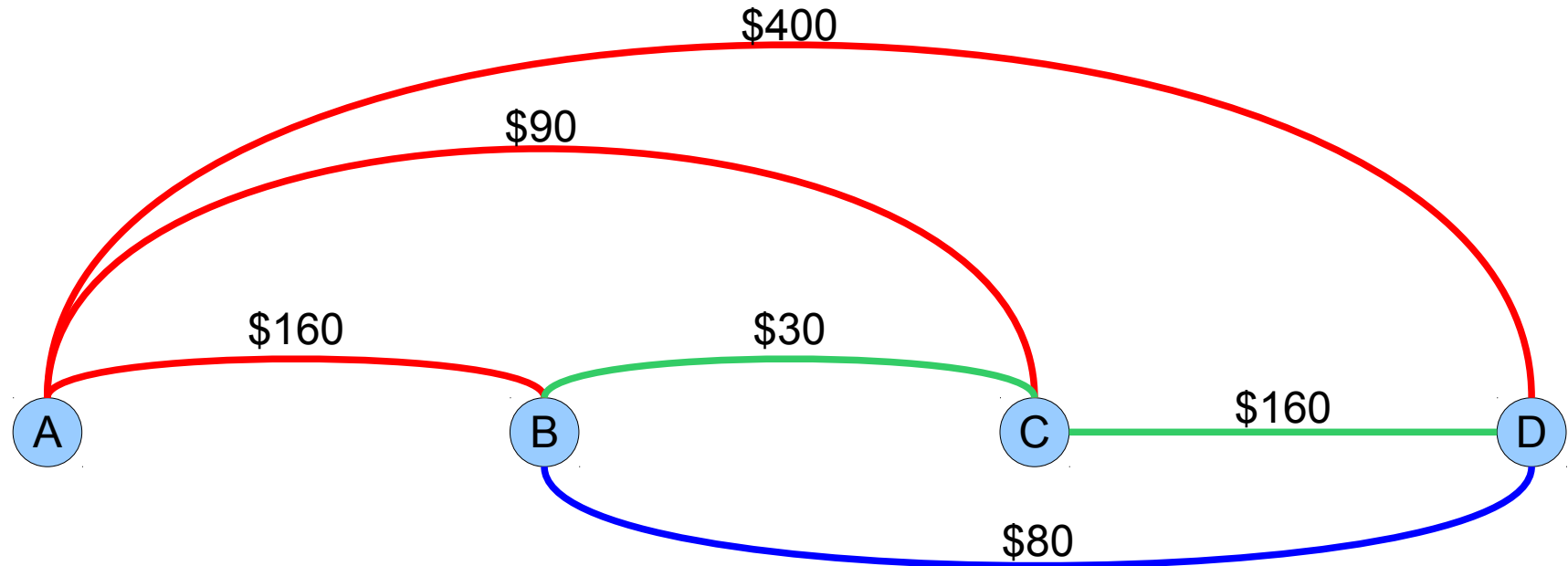
Multiple edges between some vertices ! (Multi-graph)

Working on Simple Graph

Vertices: 4 cities { A, B, C, D }

Edges: flights, undirected, weights – prices

Objective: shortest path from A to D (min total weight/cost)

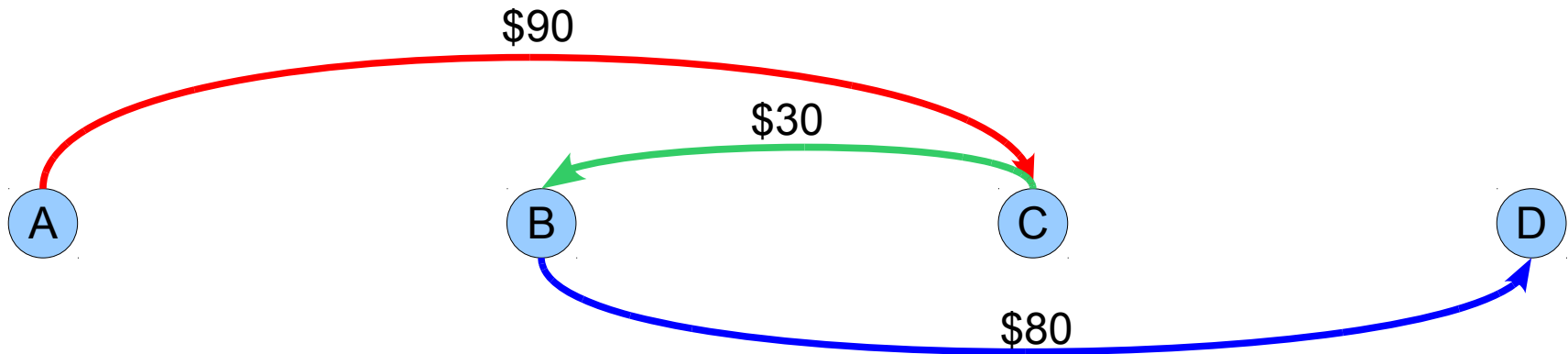


Only keep the cheaper flights
Dijkstra? Bellman-Ford?

Fewer Transfers

It is cheap (\$200), but have to transfer twice ...

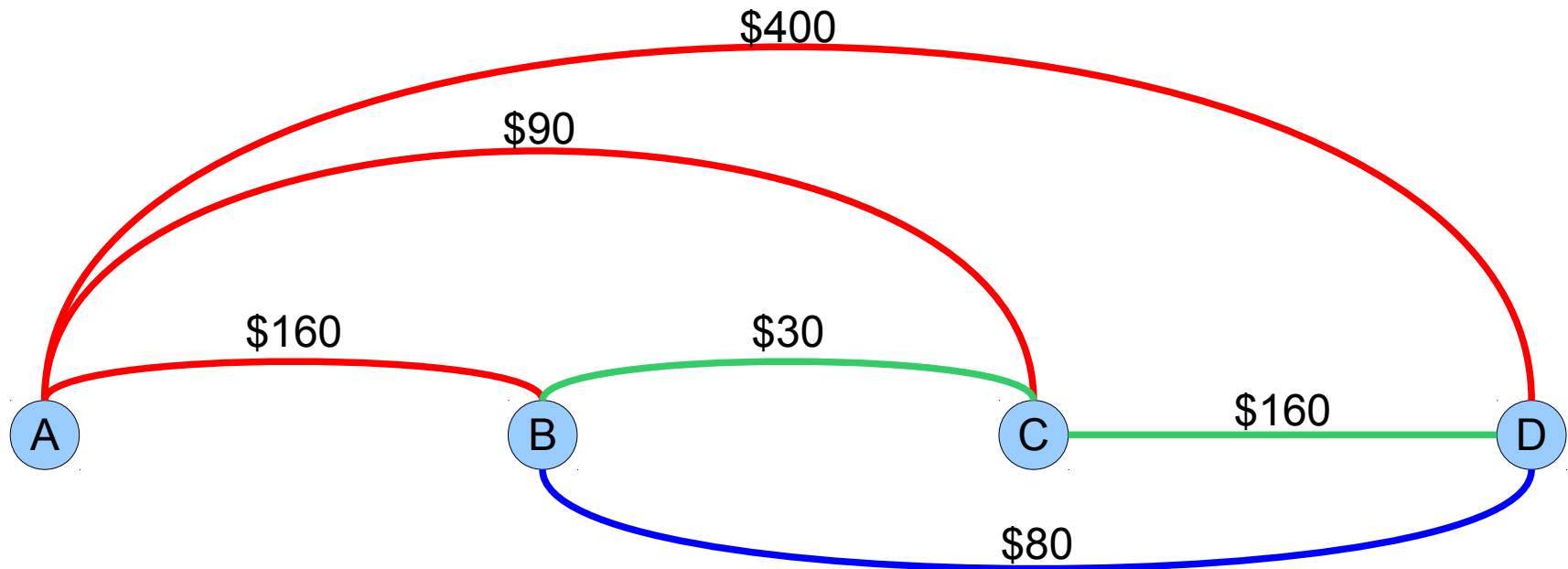
You can tolerate at most 1 transfer, what is the cheapest way?



Fewer Transfers

It is cheap (\$200), but have to transfer twice ...

You can tolerate at most 1 transfer, what is the cheapest way?



The k'th iteration of Bellman-Ford gives the shortest paths with length at least k

Modified Bellman-Ford

An algorithm to find the shortest path with at most k edges:
 G - directed graph; s - start vertex; t - end vertex

SHORTEST-PATH-WITH-AT-MOST-K-EDGES (G, s, t)

$$d[0][s] = 0$$

$$d[0][v] = \infty \text{ for } v \in V \text{ and } v \neq s$$

for $i = 1..k$ do

$$d[k][v] = d[k - 1][v]$$

for any $(u, v) \in E$ do

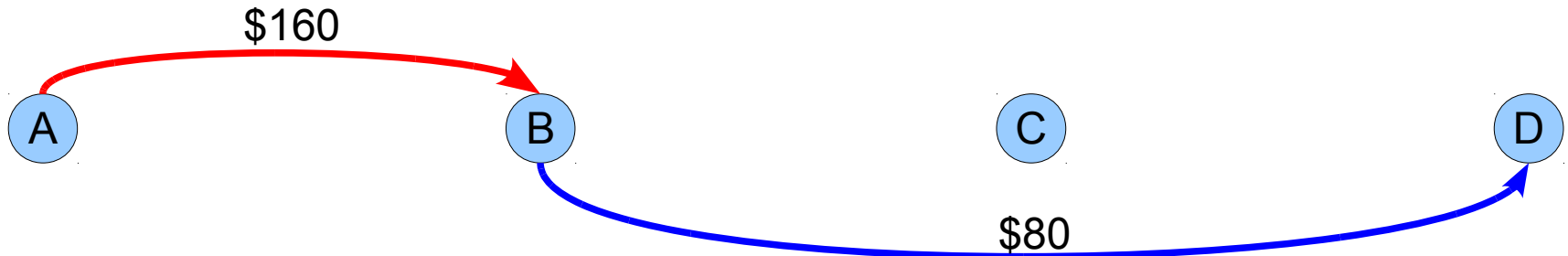
$$d[k][v] = \min(d[k][v], d[k - 1][u] + w[u][v])$$

return $d[k][t]$

Fewer Transfers

The cheapest way of going from A to B with at most 2 transfers:
\$240

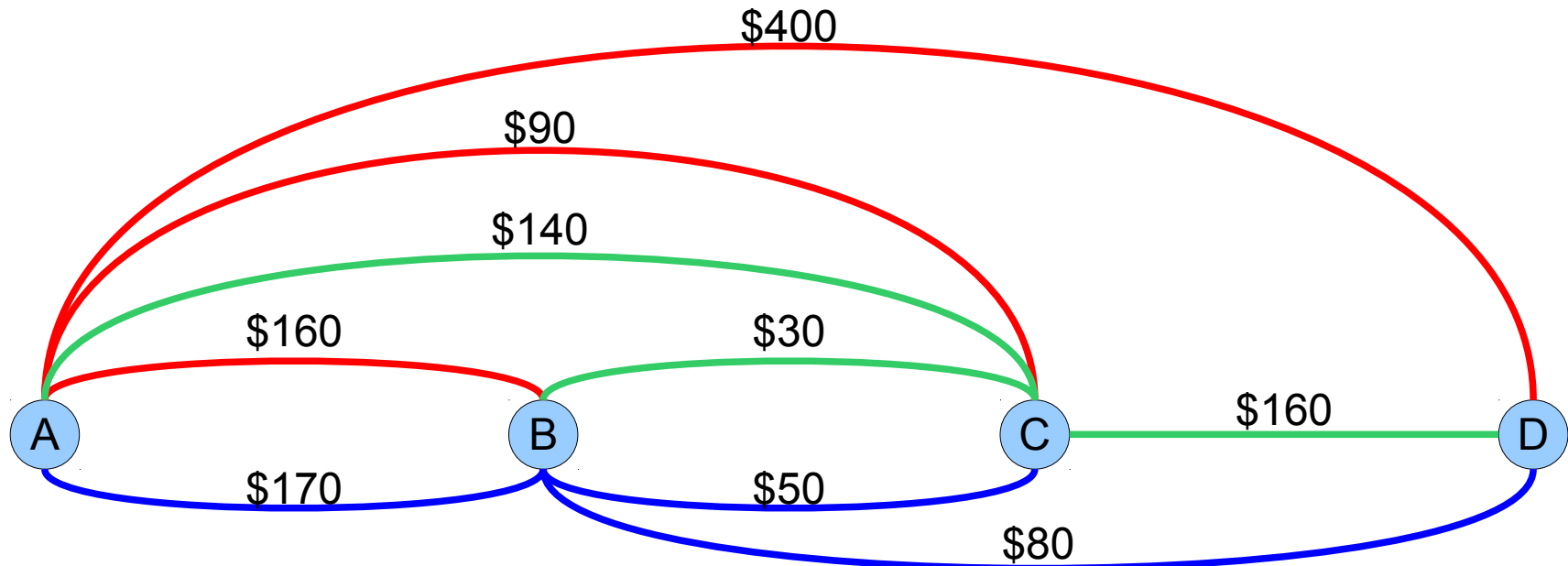
Only 2 iterations in Bellman-Ford algorithm are needed



Wait! I Have a Coupon!

Have a \$100 coupon :

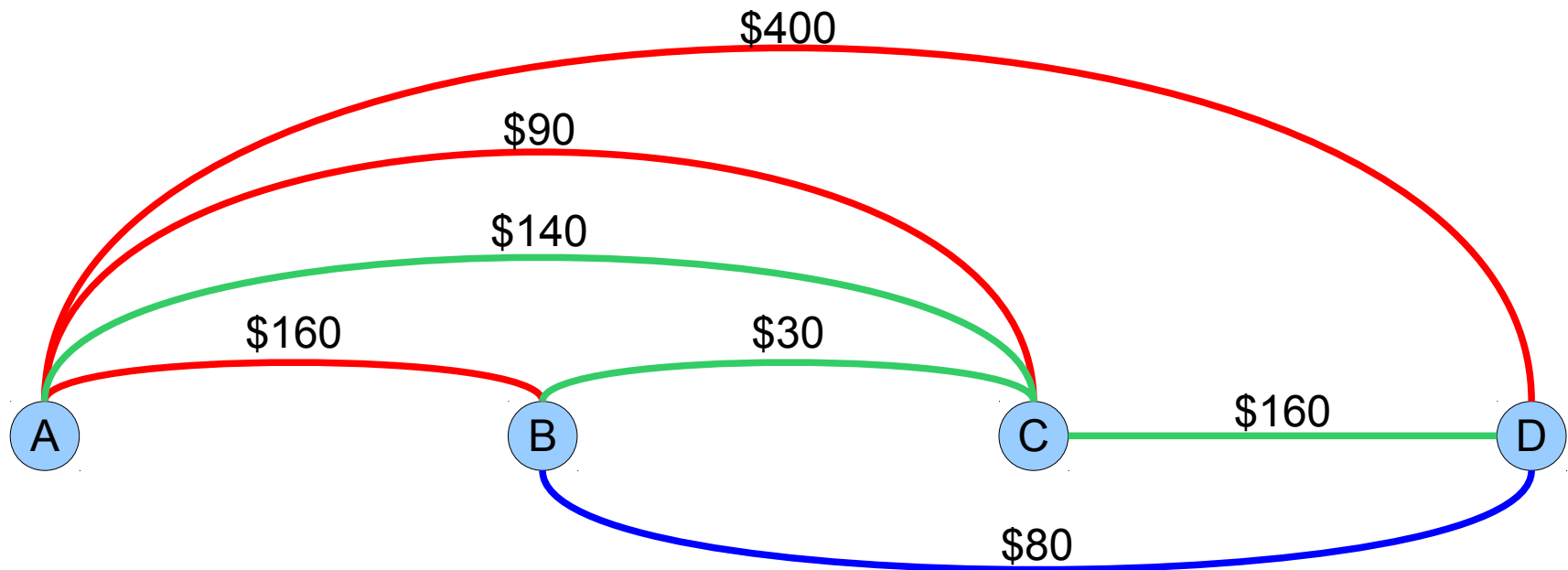
- Can be used with any airliner;
- Can be used only once.
- Can NOT be used on a flight whose price is smaller than the coupon value



Wait! I Have a Coupon!

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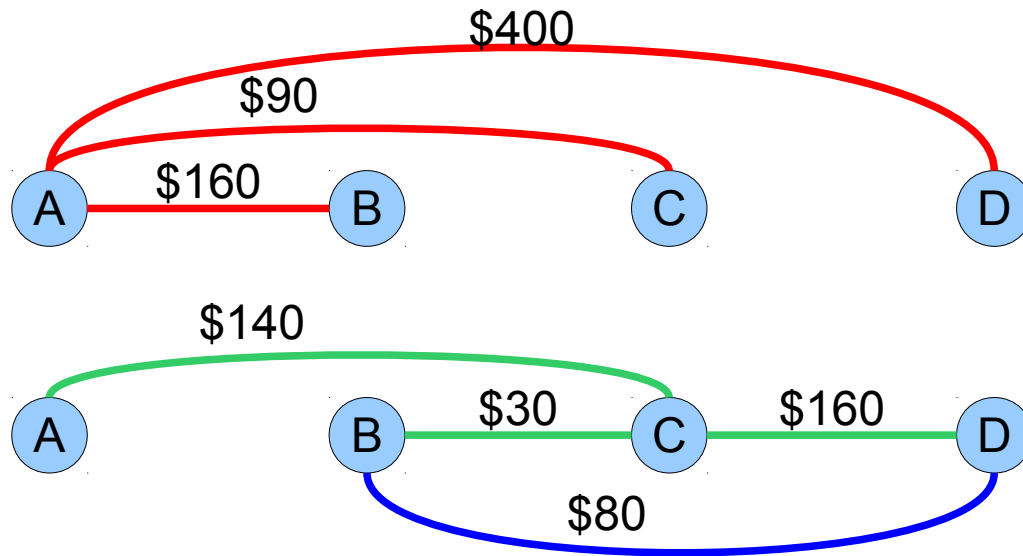
- Can be used with any airliner;
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- Can NOT be used on a flight whose price is smaller than the coupon value



Multiple flights between A and C !

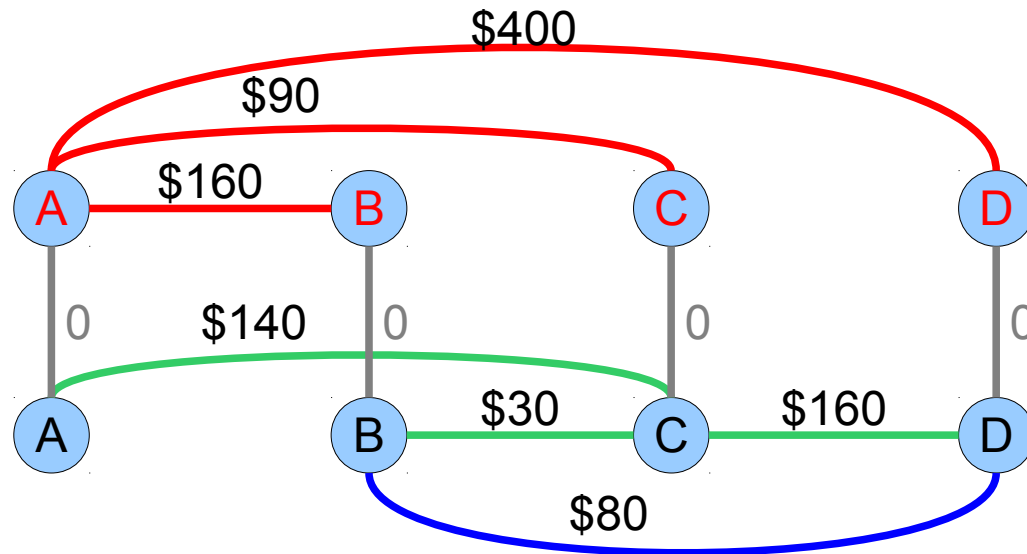
Modeling

- Separate **Red** flights from the others



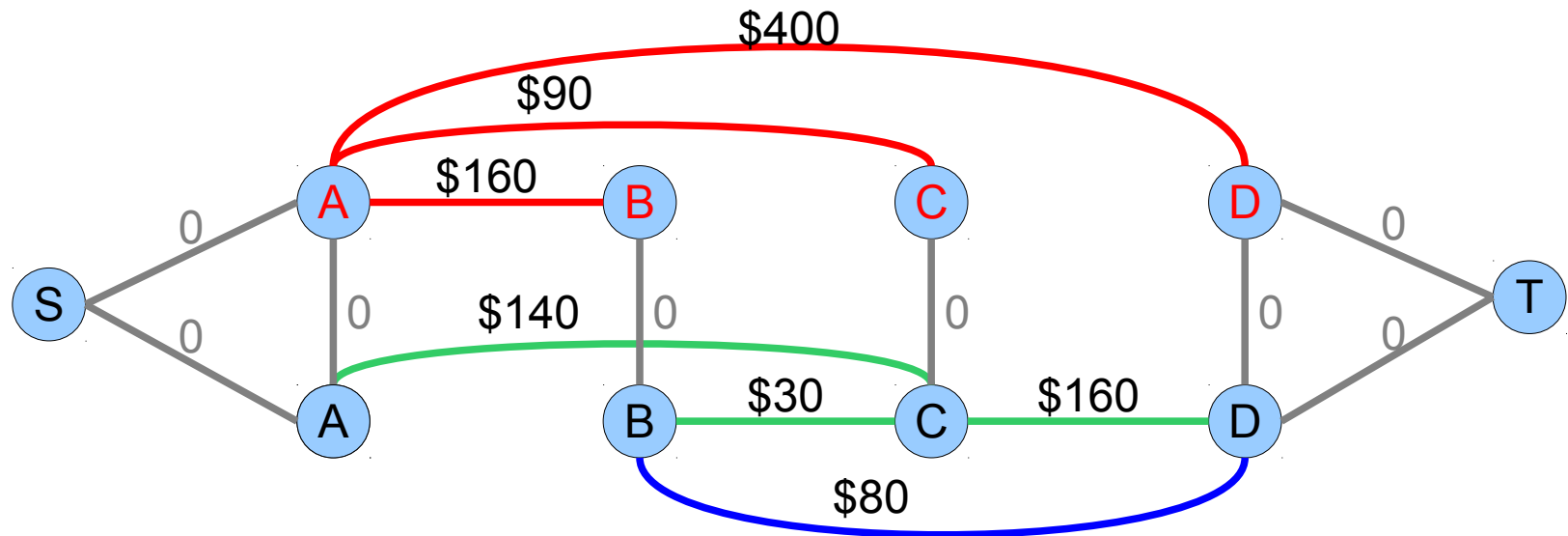
Modeling

- Separate **Red** flights from the others
- Transfer cost is 0



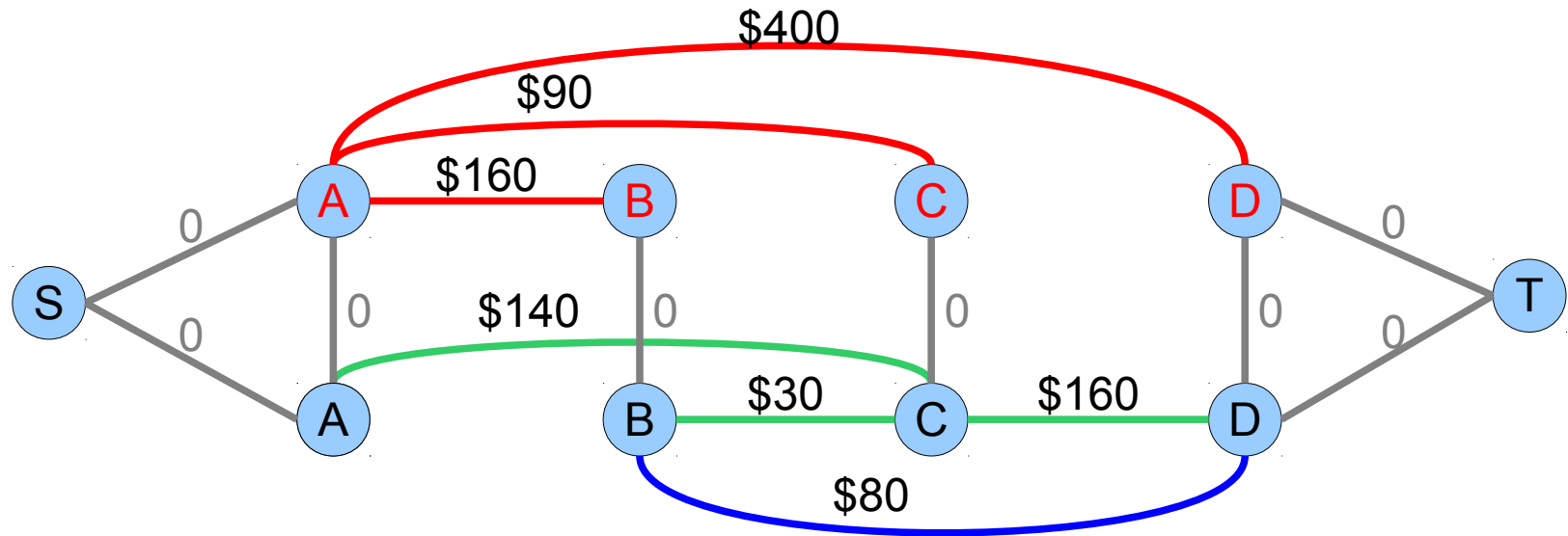
Modeling

- Separate **Red** flights from the others
- Transfer cost is 0
- Add artificial source and destination (with 0-weight edges)



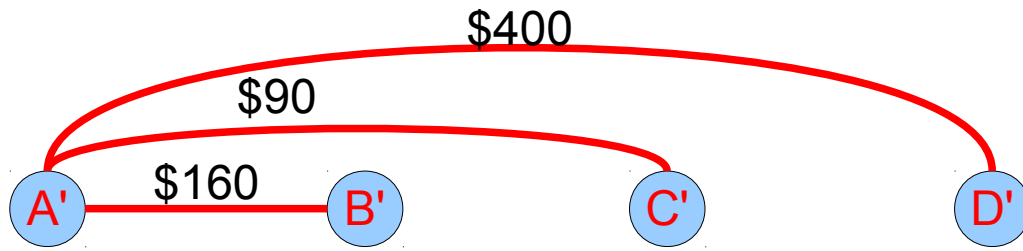
Modeling

- Separate **Red** flights from the others
- Transfer cost is 0
- Add artificial source and destination (with 0-weight edges)

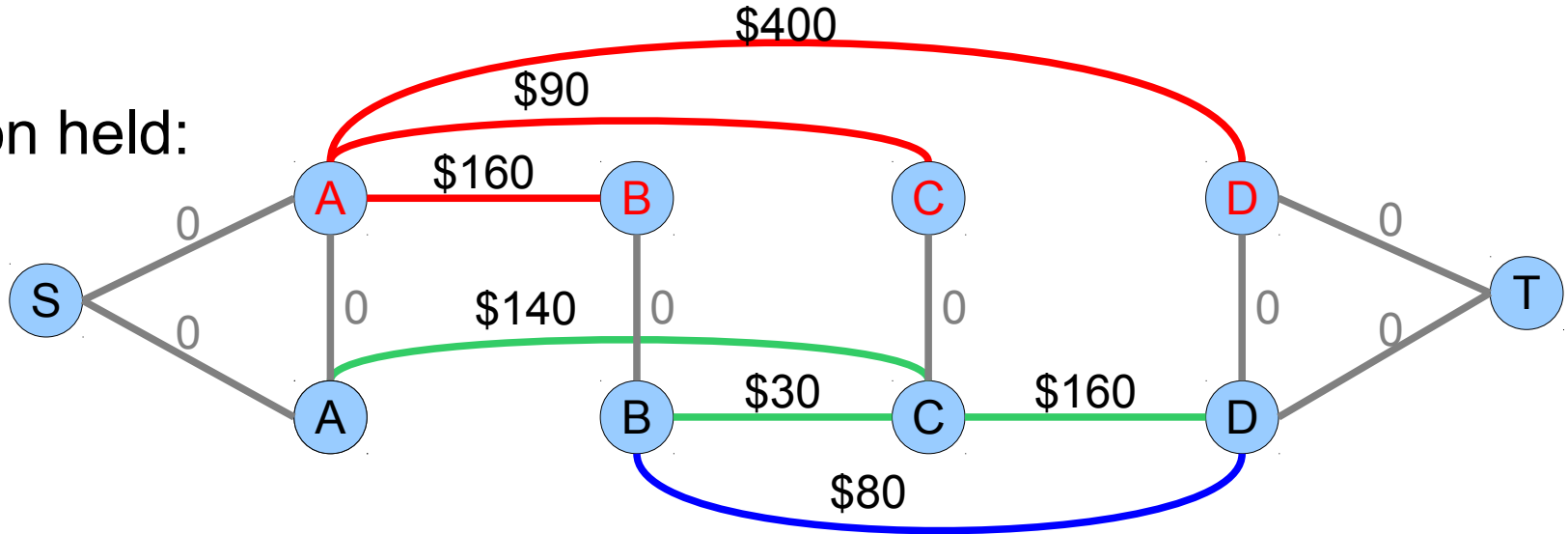


How about the coupon?

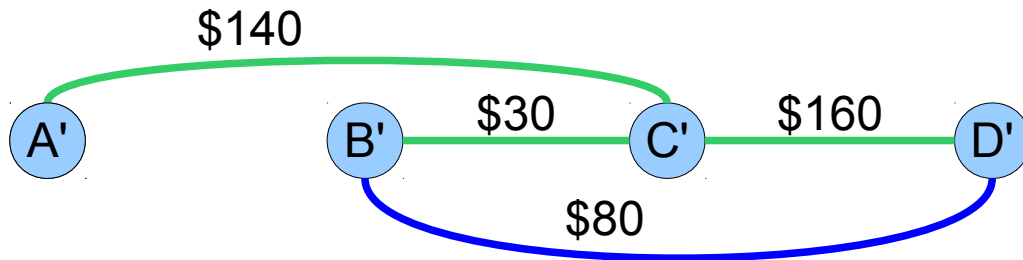
Coupon used:



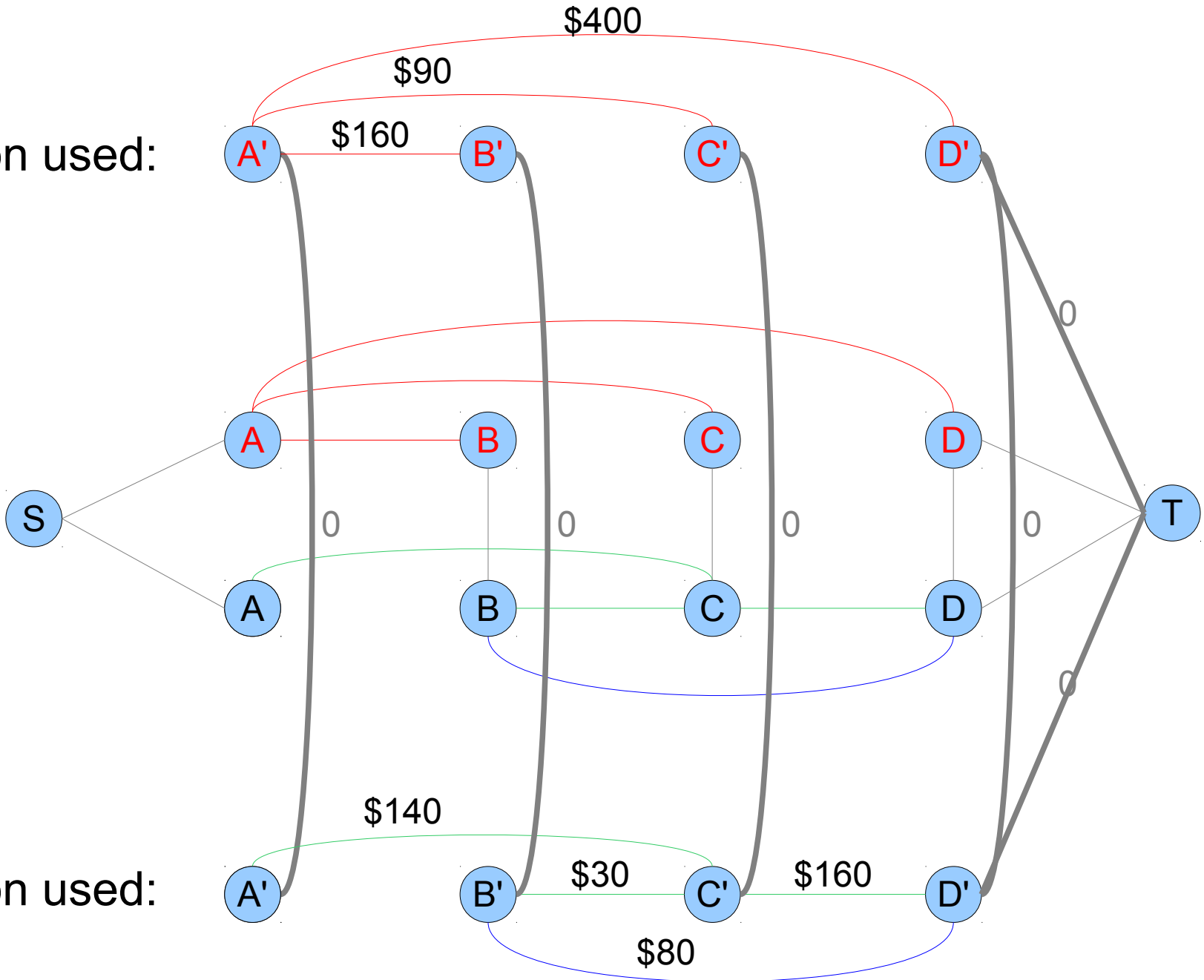
Coupon held:



Coupon used:

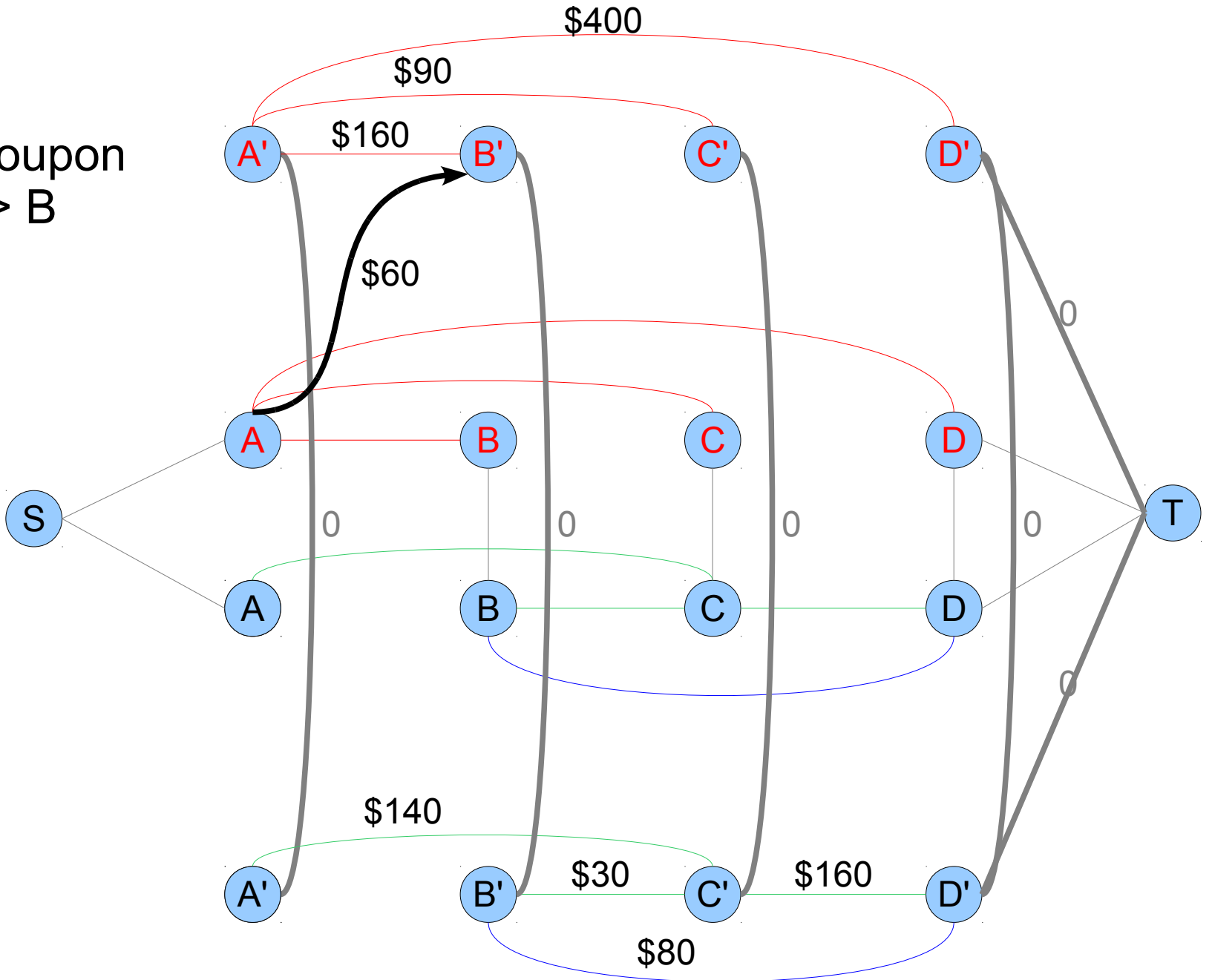


Coupon used:

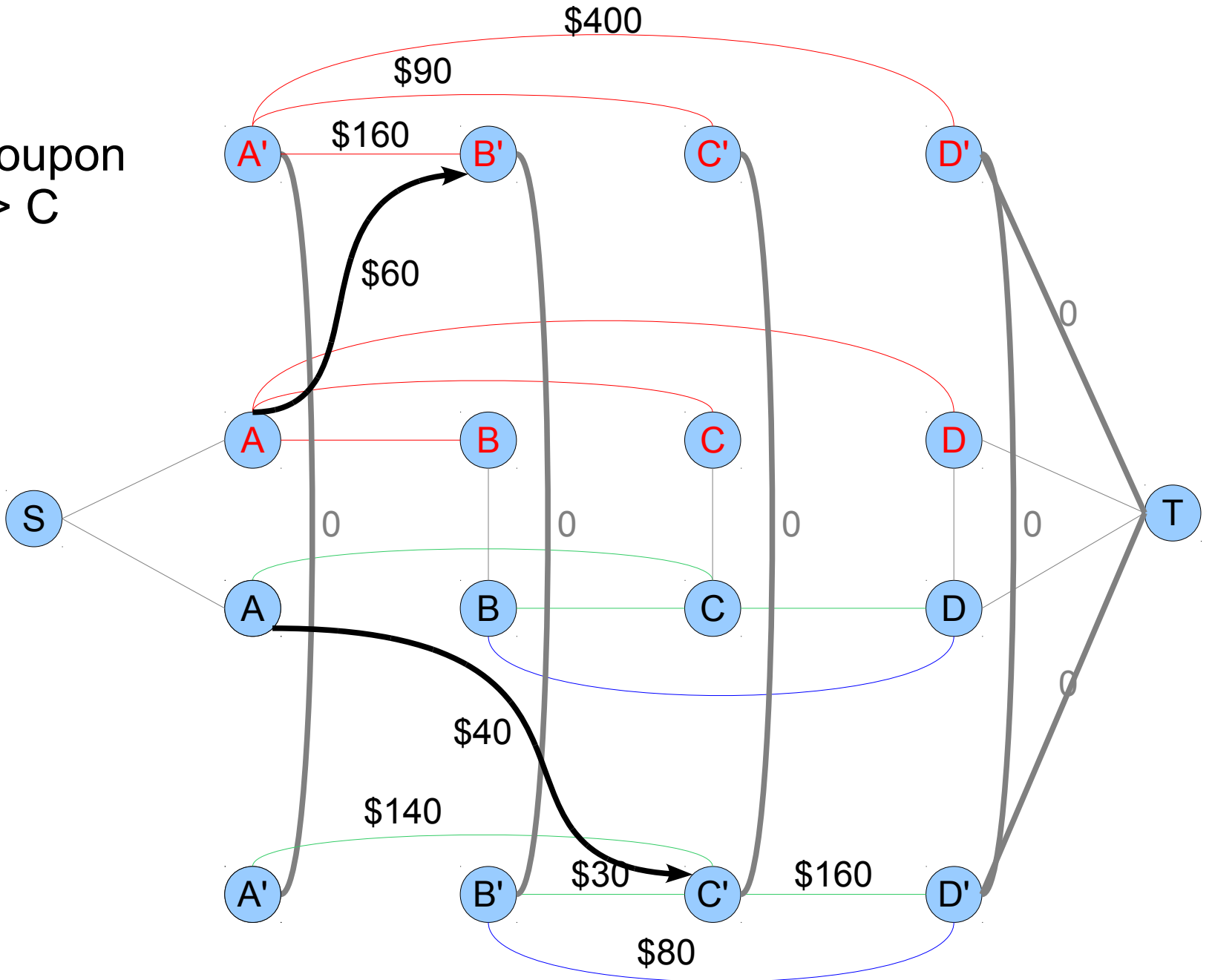


Coupon used:

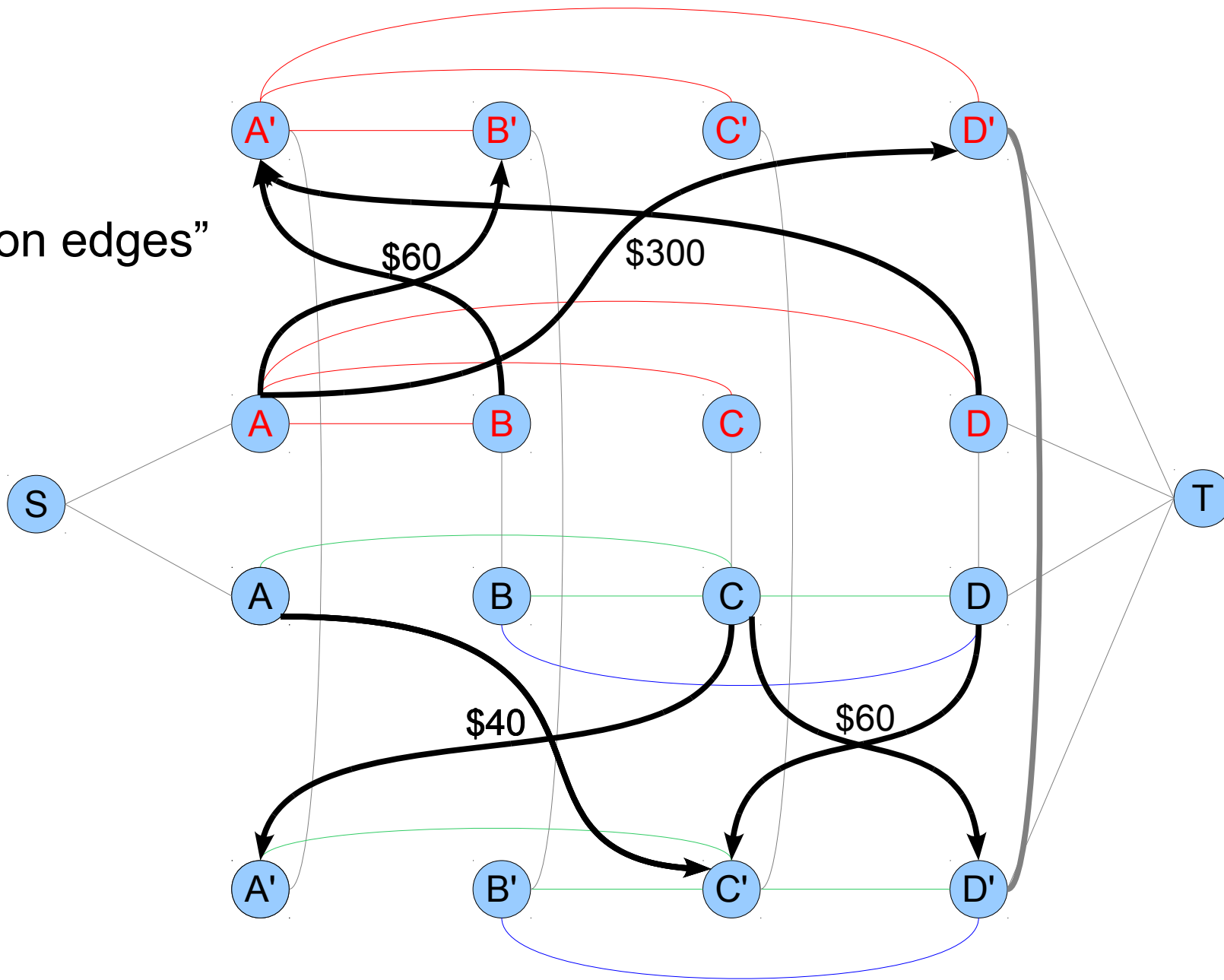
Use Coupon
on A -> B



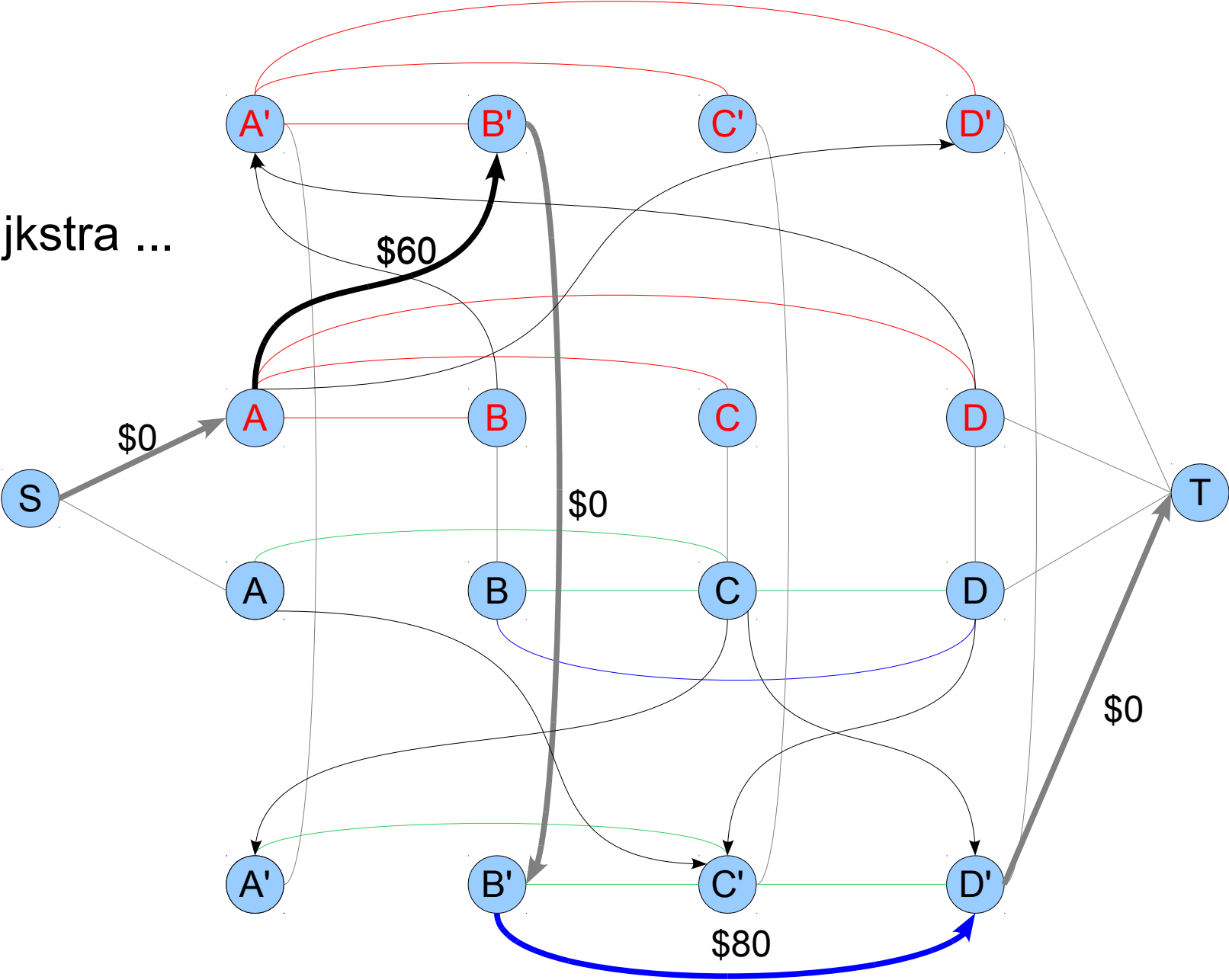
Use Coupon
on A -> C



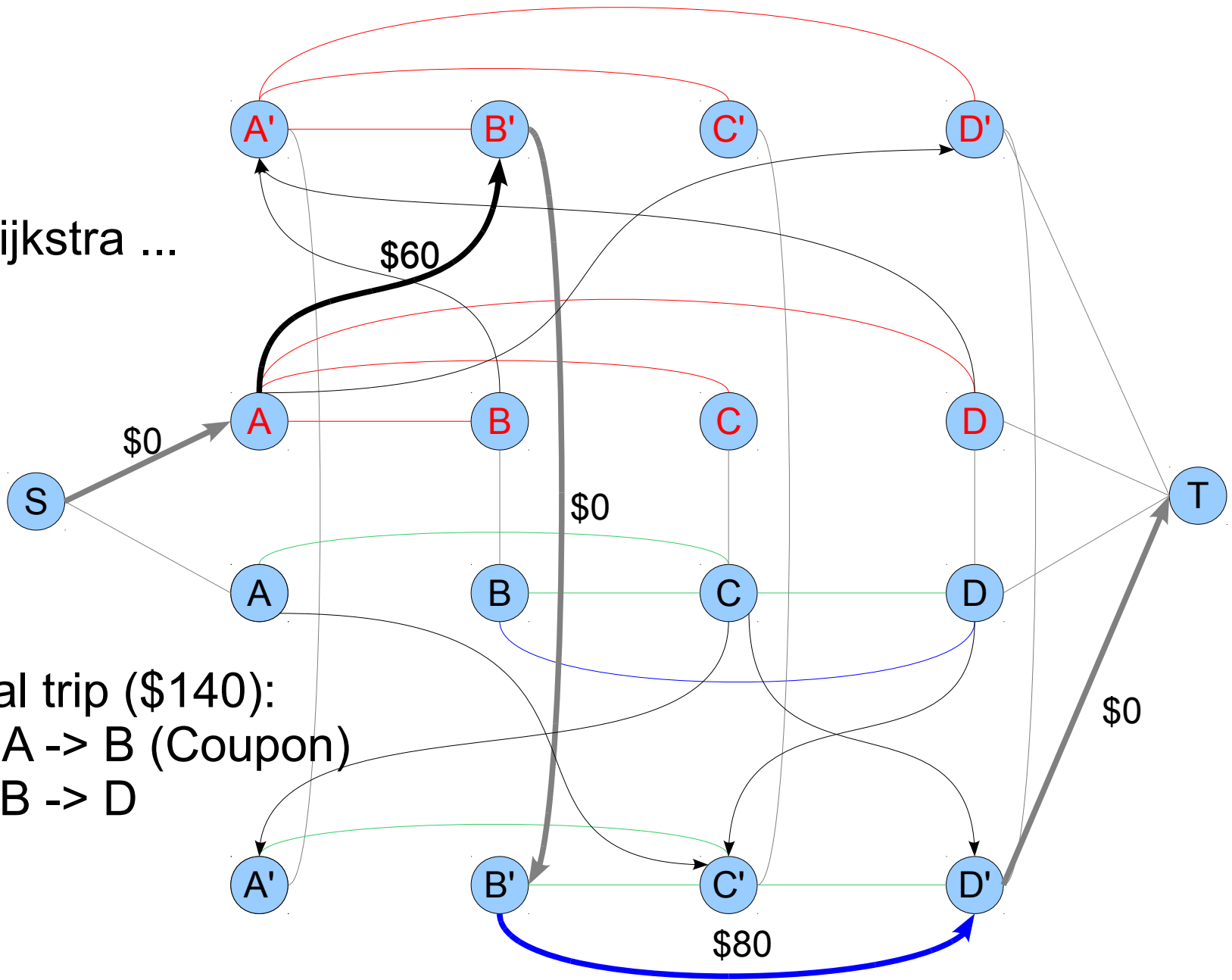
“Coupon edges”



Run Dijkstra ...



Run Dijkstra ...



Optimal trip (\$140):

Red A -> B (Coupon)

Blue B -> D